

Header 1



Header 2



Subtitle



Body



Smaller text here



PRE TITLE

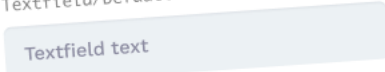


BUTTON TEXT



Link Text

Textfield/Default



Textfield/Active



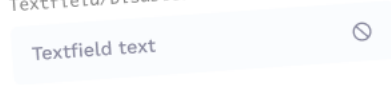
Textfield/Valid



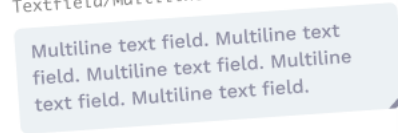
Textfield/Error



Textfield/Disabled



Textfield/Multiline



Label

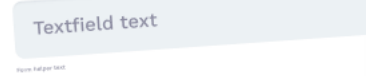
Form label

Helper

Form helper text

Field

Form label




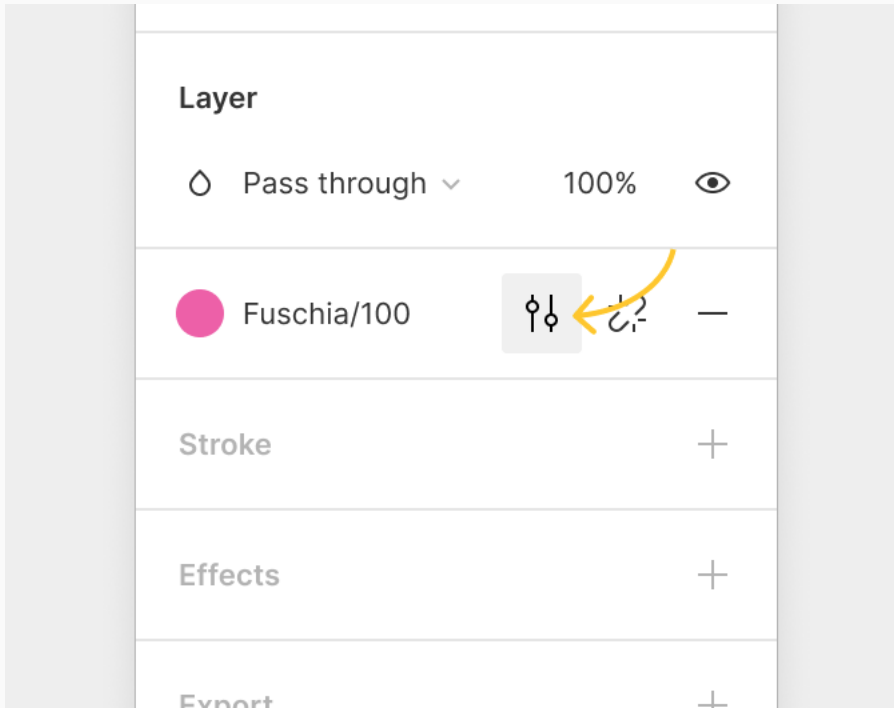
# Build your own team library

Don't reinvent the wheel with every design. Team libraries let you share styles and components across files, with everyone on your team.

# Edit team color styles

Published styles are shared with everyone on the team—they can be used by all team members in any of their files. Changing these styles will update them everywhere they're used.

Change these default colors to your team's colors by selecting a color layer and clicking on  in the Design panel to the right.

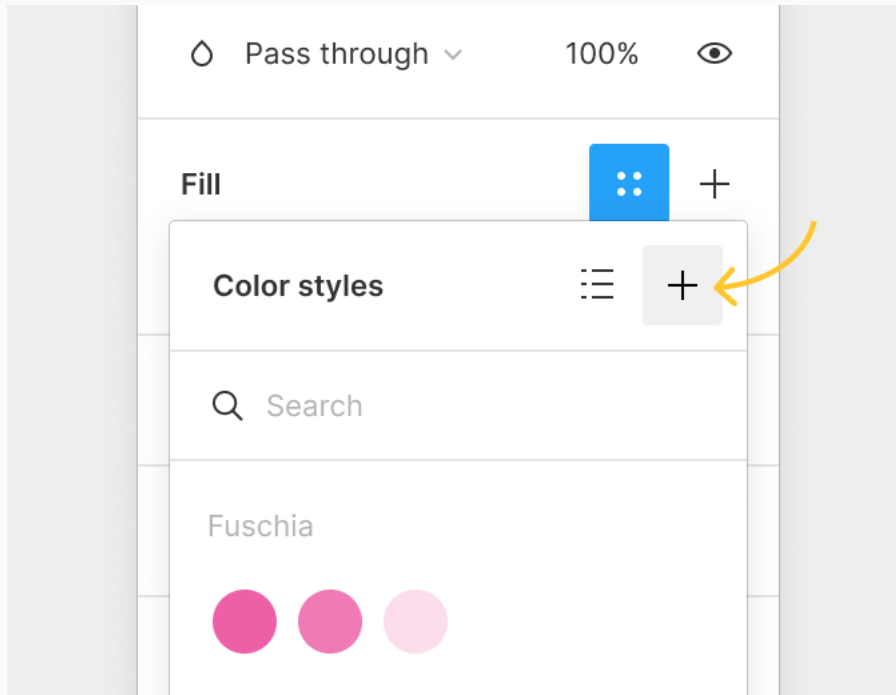


**We're published already!**  
**Edit us to be your team's colors.**



# Create color styles

To create new styles, select a layer and fill it with the color you want as a style. Then click on + in the color styles menu.



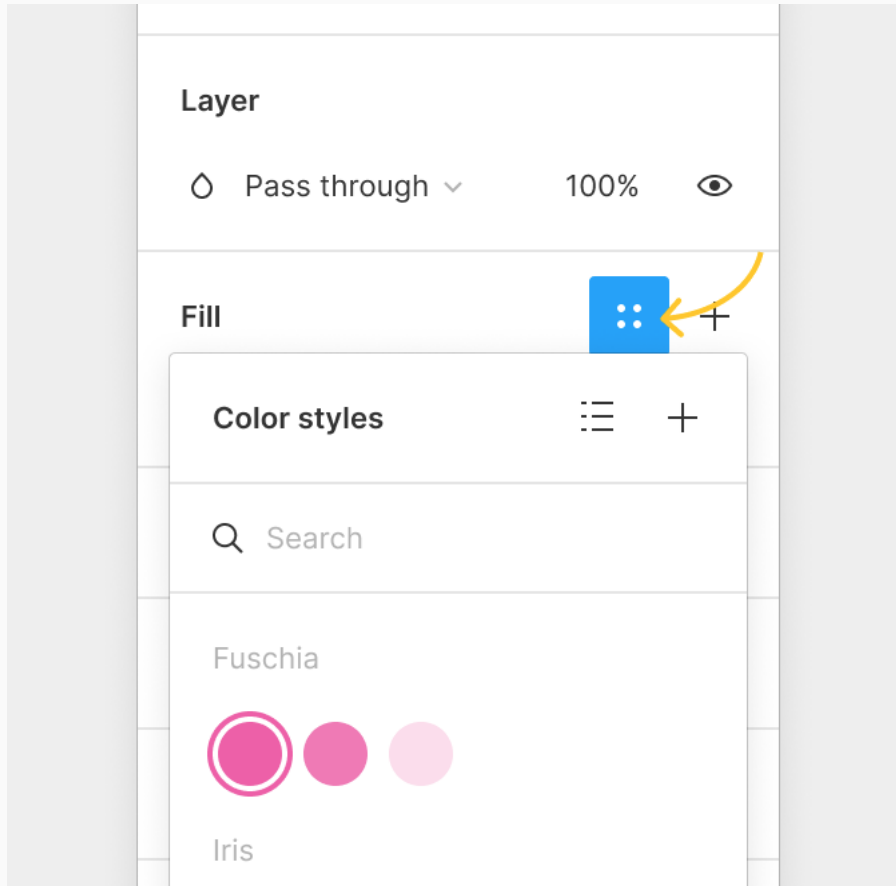
Color and create some more styles out of us!



😊 **Tip:** You can group styles together using the naming convention **Group/Color**. For example: **Fuschia/100**

# Use color styles


Select a layer, then click on **⋮** next to the Fill property in the panel to the right.

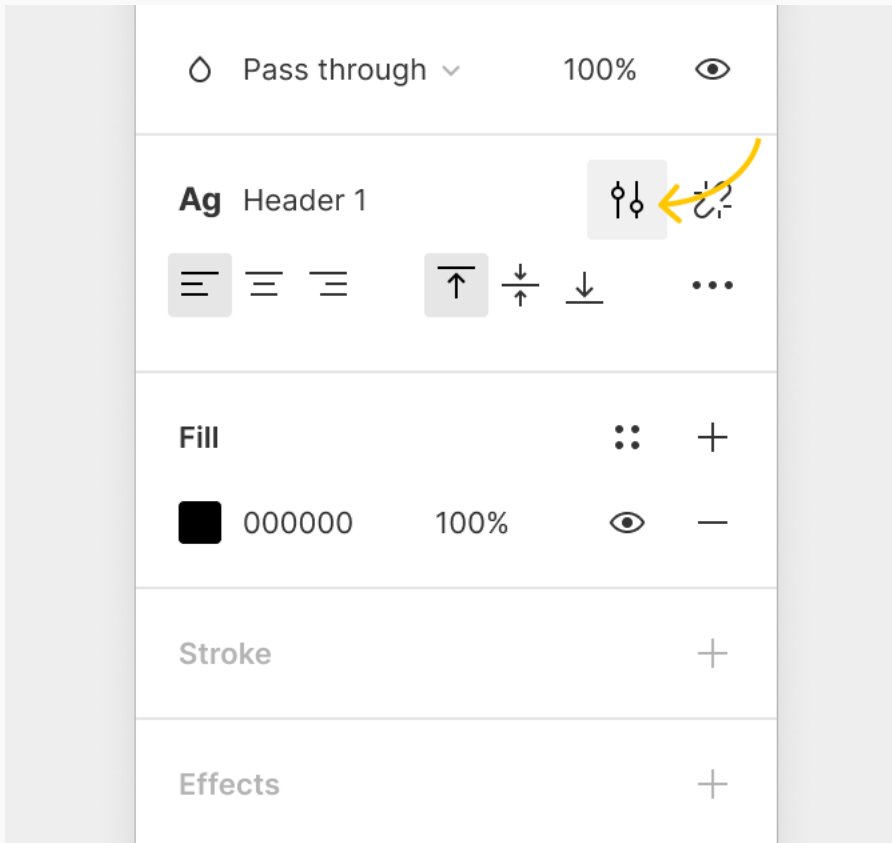


Color me with a style



# Edit text styles

Just like published color styles, published text styles are shared across your team. Change text styles by selecting a text layer with the style and clicking on  in the panel to the right.

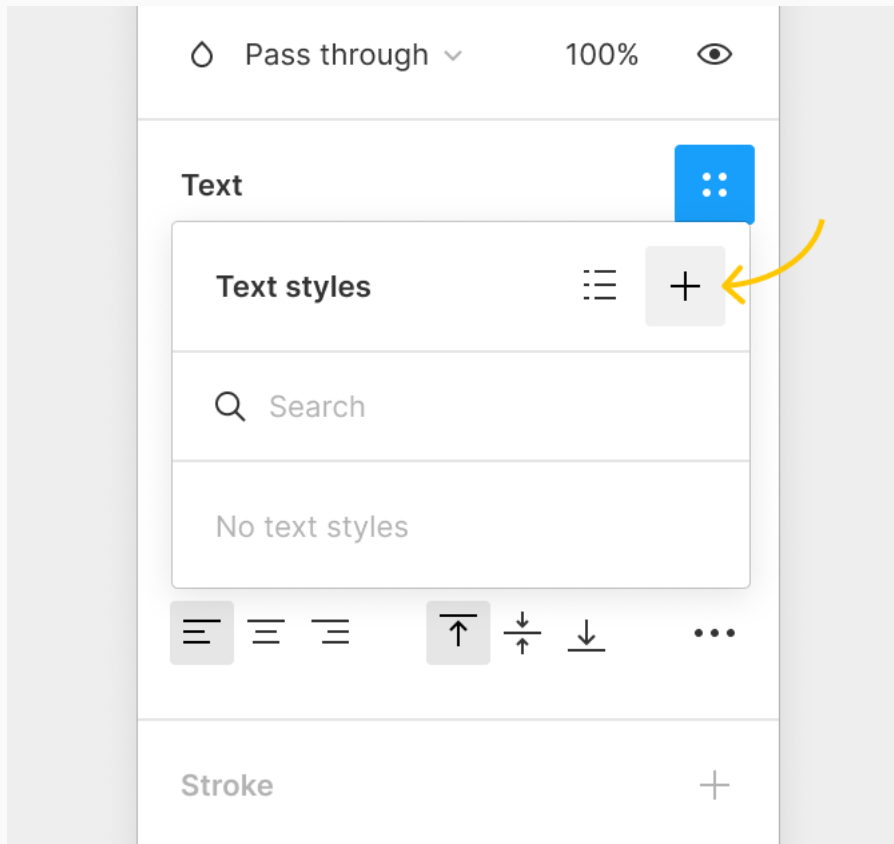


**We're published already!**  
Edit us to be your team's text styles



# Create text styles

To create new text styles, first select a text layer and format it with the type you want as a style. Then, click on + in the text styles menu.

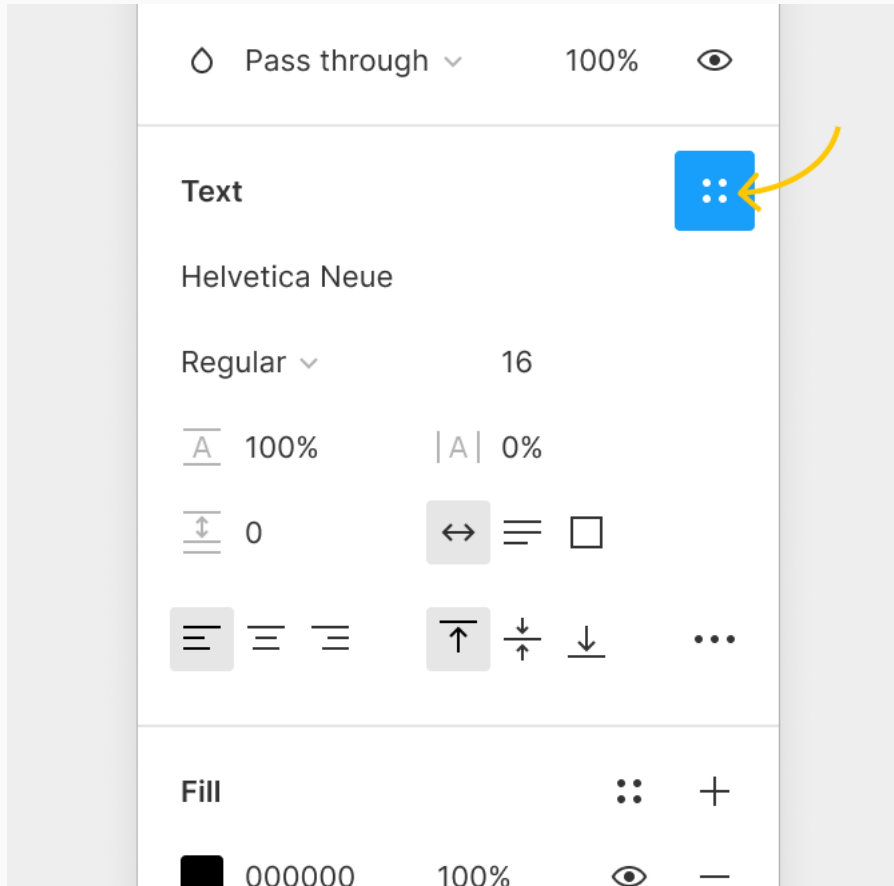


Edit us to be your team's text styles  
and create some more styles



# Use text styles

Select a text layer and click on **⋮** next to the Text property to use text styles.



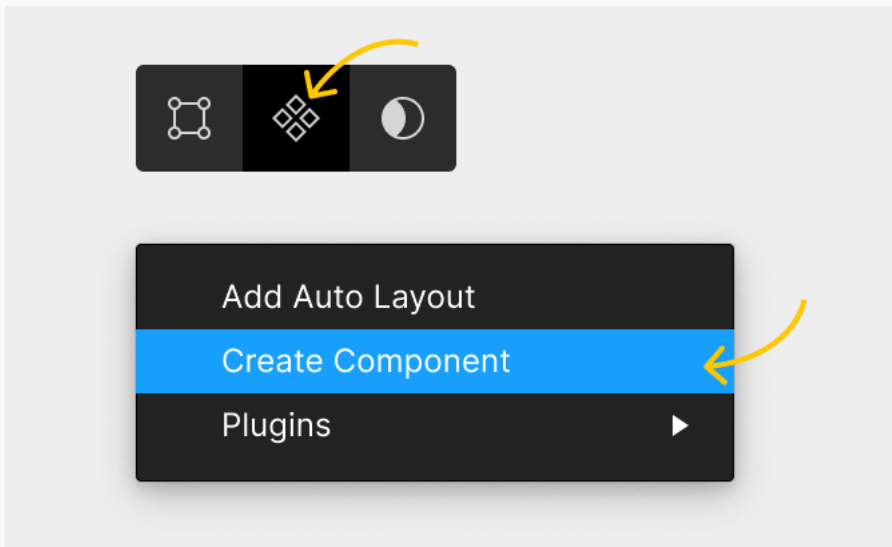
Give me a text style



# Create components

Create components out of commonly used objects such as buttons and icons to reuse them across your designs.

Select an element and click **Create Component** in the top bar or the right-click menu.



😊 **Tip:** The keyboard shortcut to create a component is **Ctrl Alt K** on Windows, or **⌘ ⌘ K** on a Mac.

Make us into components to show hover states across your designs



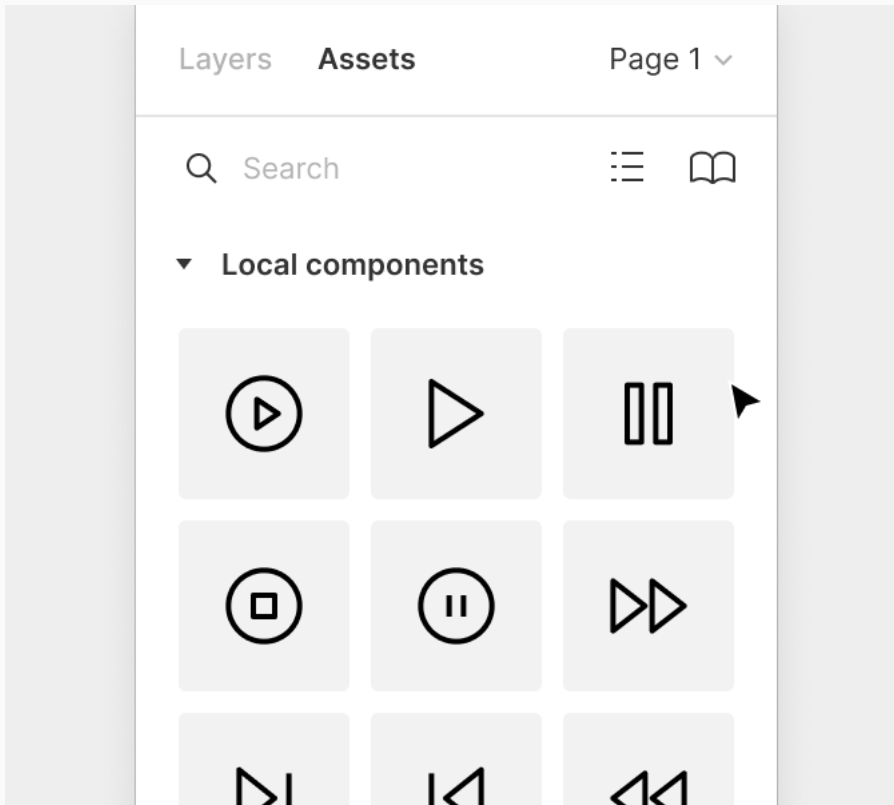




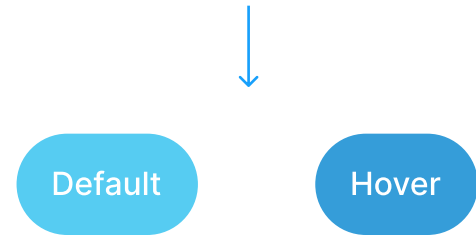


# Use components


Drag and drop components onto your canvas from the Assets panel. If you're on an Education, Professional, or Organization team, you can publish them for team members to use across their own files.

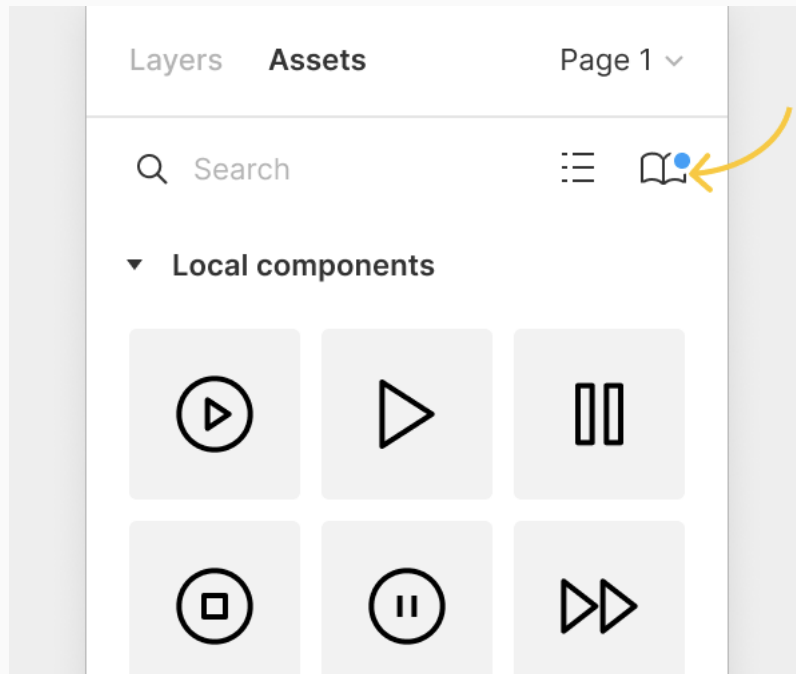


Drag the correct cursor component over these buttons to show default and hover states

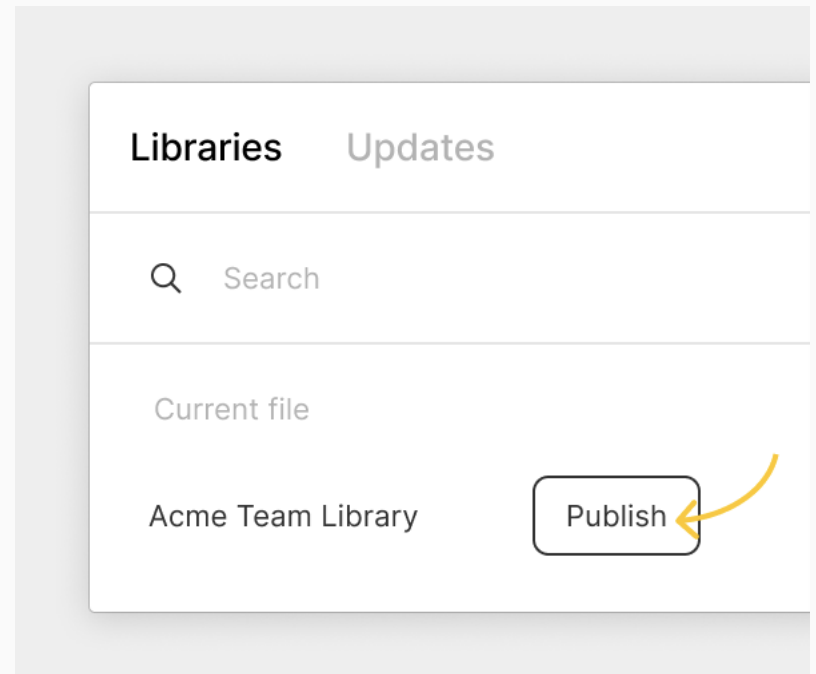



# Publish your Team Library

To share the new styles and components you created in this file with team members, you need to publish this file. Click on  in the Assets panel to the top left.




Then, click on **Publish** next to the current file. You'll have a chance to review your components, styles, and to add a description for your updates.



 Only **Education, Professional, or Organization** teams can publish components.

# Using your Team Library

To use styles and components from Team Libraries, click on  in the Assets panel in any of your files. Toggle on the ones you want to use in your design.

